

Curriculum Content Map														Subject: Computer Science																											
Term 1														Term 2														Term 3													
Month				September		October		November		December		January		February		March		April		May		June		July																	
	Units of Work			8.1 E-Safety 8.2 Intermediate Binary				8.3 Python Basics				8.4 Website Development				8.5 My Party (Spreadsheets)				8.6 Hardware and Software				8.7 Logic Gate																	
Cultural Transmission	National Curriculum area – KS3			KS3.9 – Using technology safely KS3.6 Data representation				KS3.3 Textual programming language				KS3.7 Creative Projects				KS3.7 Analysis of data				KS3.5 Understanding hardware and software.				KS3.4 Boolean Logic																	
	Substantive Knowledge		The What!	L1 E-Safety. Password security. L2 Binary place values.		L1 Binary place values. L2 The result of single-column binary addition. L3 Assessment		L1 - The meaning of syntax errors and what causes them. The meaning of the programming construct of Sequencing. L2-3 - The meaning of the programming construct Selection. L4 - The meaning of the programming construct of Iteration.		L1 - The meaning of the programming construct of Iteration. L2 - Assessment		L1 The purpose of HTML in developing websites. L2 The role of GUI design in web development. L3 The purpose of intuitive navigation in web development. L4 Creating web pages with a quality information, rather than quantity.		L1 The role of web forms in creating interactive websites. L2 Assessment L3 (8.5 Lesson 1) Understand the role of different formulae (SUM, +/*)		L1 Costs of an event. L2 Dropdown boxes and VLOOKUP L3 Conditional formatting. L4 "What if" scenarios. L5 Assessment		L1 Input and output devices. L2 CPU properties.		L1 Memory - RAM/ROM L2 Storage properties. L3 Network hardware. L4 Assessment		L1 Outputs of AND/OR gates. L2 Outputs of NOT gates L3 Outputs of XOR gates. L4 Multiple gate systems.		L1 Assessments L2 Assessments L3 TBC																	
	Disciplinary Knowledge		The How!	L1 - How to check the security of a password. L2 - The method of converting between binary and denary.		L1 - The method of converting from denary to binary. L2 - The method of adding multiple bits of binary (4 and 8 bit). L3 - Assessment.		L1 - The skill of creating print statements. L2 - The skill of implementing IF Statements. L3 - Creating a quiz programme L4 Implementing FOR Loops		L1 - Implementing WHILE loops. L2 - Assessment.		L1. How to create basic websites using HTML. L2 Students will gain experience of GUI design. L3 Students will create a basic website including a navigation bar and hyperlinks. L4 - Students will populate the pages of their website.		L1 Students will implement web forms. L2 Assessment L3 (8.5 Lesson 1) Create a basic spreadsheet including basic formulae.		L1 Students research costs for their chosen type of party, adding these to the spreadsheet. L2 Students add a VLOOKUP to load the cost for a chosen selection. L3 Students introduce conditional formatting to their spreadsheet. L4 Students use their spreadsheets to identify solutions to potential changes - e.g. more guests, reduced budget. L5 = Testing and evaluation		L1 Students select necessary input/output devices for given scenarios. L2 Students calculate the maximum number of instructions carried out per second on specific computers. L3 Students identify the software required for a home network. L4 Assessment		L1 Students explain what is stored in RAM and ROM. L2 Students choose storage types based on their properties. L3 Students identify the software required for a home network. L4 Assessment		L1 Students can complete trace tables based on AND/OR gate scenarios. L2 Students can complete trace tables based on AND/OR and NOT gate scenarios. L3 Students can complete trace tables based on XOR gate scenarios. L4 Students draw logic circuits based on written scenarios.		L1 Assessments L2 Assessments L3 TBC																	
	Sequencing (Flow)		Retrieval & Extension	Retrieval - E-Safety (building on assemblies and KS2 teaching).		Retrieval - column addition and subtraction (KS2). This unit will build upon 7.2 for students from Sepetmebr 2022.		Retrieval - builds upon skills developed in 7.3 (Kodu) and KS2 programming (Scratch)				Retrieval - students have a basic understanding of creating user interfaces in Powerpoint (KS2). Future year groups will have experience in App Development through the Apps 4 Good unit of study.				Retrieval - students may have experience entering data into spreadsheets.				Retrieval - students have experience using desktop pcs (and possibly laptops).				Retrieval - inputs and outputs relate to single binary bits (unit 8.2).																	
	Summative Assessment			Written assessment focused on binary-denary conversions, binary addition and E-Safety.				Students will complete a brief assessment based on tracing programming code and completing missing pieces of code.				Students will be assessed based on their planning, website creation and testing.				Assessment of final developed spreadsheet.				Assessment based on hardware and software.				Assessment based on all topics studied during the academic year.																	
Personal Empowerment	Virtue			Friendliness & Civility		Justice & Truthfulness		Courage		Generosity		Gratitude		Good Speech		Good Temper & Humour		Self-Mastery				Compassion		Good Sense																	
	Link to Virtue		The opportunity to reflect, think deeply and critically about an issue.	Safe and respectful online communication.		Students explore the truth about how computers store images		Students demonstrate courage by persevering when faced with error messages.		Students demonstrate good speech while giving effective feedback.		Students will develop a gratitude for how websites are made to meet user needs.		Students will demonstrate good speech while providing peer feedback.		Students demonstrate good humour while developing hypothetical life scenarios.		Students demonstrate self-mastery by exploring how to build a computer.				Students demonstrate compassion by developing systems which meet user needs.		Students demonstrate good sense while making effective decisions through the use of logic gates.																	
Preparation for Work	Skill		Transferable skills	Listening		Leadership		Problem-Solving		Creativity		Staying Positive		Speaking		Staying Positive		Aiming High				Speaking		Teamwork																	
	Link to Skill			Students consider listening while they consider online communication. Students learn binary as a method of listening to computers.		Students demonstrate leadership while working in groups to convert an image into binary.		Students problem solve by creating solutions to computational problems.		Students demonstrate good speech while giving effective feedback.		Students will stay positive during their first experience developing websites.		Students will provide meaningful feedback, including sharing potential improvement thoughtfully.		Students stay positive while writing and testing Excel formulae.		Students aim high by designing computer systems.				Students are able to articulate the decisions made while developing logic gates.		Students develop logic circuits as part of teams.																	
Preparation for Citizenship	SMSC & British Values	Developing opinions on current issues	SMSC - Cultural		SMSC - Cultural		BV - Individual Liberty				BV - Mutual Respect				SMSC - Mutual Respect		SMSC- Cultural				SMSC - Cultural																				
	Link to SMSC & British Values			Srudents will explore how to keep their accounts secure.		Students will explore how computers store information.		Students will develop programming skills, which will provide a wider range of employability options.				Students will explore how to design user-friendly websites.				Students will demonstrate an understanding of how to make user friendly systems.		Students will explore which hardware and software has the best impact in given situations.				Students will explore how to solve problems.																			